**CIS 3309**

**Component-Based Software Design**

**PROJECT III – GAME Project**

**(either a game of your choice or an assigned game for all)**

**FALL Semester 2020**

Work Requirements:

This Project is to be done in pairs. The pairing choice should be done by you; but if not, I will do it.

1. Unless we decide otherwise, you are to design and then code a simulator for a game of your choice. I will not provide any specifications for the game you select. The specifications can instead be found in the written directions for the game you select. You can change some of these directions, but you need to include whatever changes you make in your report on the final version you produce.
2. An alternative plan would involve one game, selected by your instructor and the lab assistants, but designed and coded by the entire class (still working in pairs).

Additional information concerning this project may be found in HWA 5 and 6